



JACOB AGUILAR CAMPOS

iOS Developer

ABOUT ME

I am a software developer specializing in the iOS ecosystem, with a passion for creating applications that solve real problems and enhance the user experience. My journey in software development began as a self-taught learner, complemented by formal studies in Computer Engineering, which has allowed me to acquire a solid knowledge base in various technologies.

CONTACT

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TECHNOLOGIES

Swift
SwiftUI
XCTest
XCode
Swift Data
Firebase
App Store
Store Kit 2
Git
Github

LANGUAGES

- Spanish - Native
- English - Intermediate
- Japanese - Intermediate
- Portuguese - Pre-Intermediate

SKILLS

Problem Solving - Creativity - Self-management - Effective Communication - Attention to Detail - Adaptability - Time Management - Emotional Management

EDUCATION

Instituto Profesional San Sebastian
2023 - Present | Software Engineering

Platzi
2021 | iOS Full Stack Developer

Liceo politécnico Andes - DUOCUC
2007 - 2010 | Technician in Connectivity and Networks

EXPERIENCE

- *May 2023 - Present* **Prend | Self-taught**
As a freelance developer, I identified the need for an application to manage loans between individuals. I designed and developed "Prend," an innovative iOS application that simplifies the tracking of debts and payments, promoting financial responsibility among users. I used Swift, SwiftUI, and Firebase to create an intuitive interface, manage authentication and real-time storage, and implement a push notification system. Additionally, I integrated StoreKit for payments and AdMob for monetization. The successful launch on the App Store has generated a growing user base, highlighting the transparency and effectiveness of the reputation points system to encourage timely payments.
- *Feb - Mar 2023* **Legacy Compendium | Self-taught**
As part of my ongoing effort to refine my iOS development skills, I identified the opportunity to create "Legacy Compendium," an application that provided detailed information and a rich, interactive user experience. "Legacy Compendium" was instrumental in perfecting my skills in SwiftUI and StoreKit, and in developing rich, interactive user experiences, preparing me for more complex future projects.
- *Oct 2022 - Jan 2023* **Happy Donuts | Self-taught**
I developed an iOS e-commerce application for a fictional store called "Happy Donuts" as part of my self-taught training. This project allowed me to delve into e-commerce operations and real-time database management. I implemented Firebase Firestore for data management, MapKit for geolocation, and applied UX/UI principles to enhance the user experience. Although it was not commercially published, the application was an invaluable learning experience that consolidated my skills in various technologies.